

Department of Information and Computing Sciences  
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## **INFOB3TC – Final Exam**

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- Do not turn the page until instructed.
- Write your **name** and **student number** in every page you hand in.
- Give **clear** and **concise** answers. Use a blue or black pen.
- Answer questions in English or Dutch.

**Important.** In every grammar in this exam, the start symbol is the first nonterminal appearing in its description.

**Exercise 1 (1.5 points).** Give **both** a deterministic finite state automaton (DFA) and a regular expression which accepts the language described by the following grammar.

$$\begin{aligned} S &\rightarrow 0S \\ S &\rightarrow 1T \\ S &\rightarrow \varepsilon \\ T &\rightarrow 0T \\ T &\rightarrow 1S \end{aligned}$$

**Exercise 2 (1.5 points).** Given the following grammar:

$$\begin{aligned} S &\rightarrow 0S0 \\ S &\rightarrow 1T1 \\ S &\rightarrow \varepsilon \\ T &\rightarrow 0T0 \\ T &\rightarrow 1S1 \end{aligned}$$

- (a) Is this grammar a regular grammar? Explain why or why not.
- (b) Prove that it defines a non-regular language by using the pumping lemma.  
Hint: use the word  $10^n110^n1$ .

**Exercise 3 (3 points).** Given the following grammar:

$$\begin{aligned} T &\rightarrow aTc \\ T &\rightarrow B \\ B &\rightarrow bB \\ B &\rightarrow \varepsilon \end{aligned}$$

- (a) Execute the Expand-Match algorithm without lookahead over the string  $aabcc$  so that it leads to acceptance.
  - Describe at each step the state of the stack and the input string.
  - Mark those places where the machine performs a non-deterministic choice.
- (b) Compute *empty*, *first*, and *follow* for each nonterminal, and the lookahead sets for each rule. Is this grammar LL(1)?
- (c) Describe how the parsing of  $aabcc$  proceeds with this new information.

**Exercise 4 (2 points).** Given the following grammar:

```
S → aA
S → AB
A → aAb
A → b
B → ab
B → b
```

- (a) Construct the LR(0) automaton.
- (b) Classify each state as shift state, reduce state, shift-reduce conflict, or reduce-reduce conflict.

**Exercise 5 (2 points).** Give constructions for the following closure properties:

- (a) Regular languages are closed by *reversal*, where the reverse of a word  $s_1s_2 \dots s_{n-1}s_n$  is defined as  $s_ns_{n-1} \dots s_2s_1$ .

Hint: consider a finite state automaton for a language  $L$ , and build the corresponding finite state automaton for its reversal. Another possibility is to consider a regular expression describing  $L$  and then building the corresponding regular expression for its reversal.

- (b) Given a context-free language  $X$  and a regular language  $Y$ , its intersection  $X \cap Y$  is context-free.

Hint: consider the pushdown automaton for  $X$  and the finite state automaton for  $Y$ , and build a pushdown automaton which recognizes  $X \cap Y$ .

In both cases, you do **not** need to formally prove that the automata or expression you have constructed accepts the language upon consideration. However, you must give an **intuitive** account of why it works.

**Exercise 6 (bonus, 1 point).** Consider the following Haskell data type which describes regular expressions over sequences of symbols of type  $a$ :

```
data RegExp a = Empty
              | Symbol a
              | Choice (RegExp a) (RegExp a)
              | Sequence (RegExp a) (RegExp a)
              | Star (RegExp a)
```

Write a function which transforms a value of `RegExp a` into a parser using parser combinators. The result of a successful parse should be the string itself.

```
toParser :: RegExp a → Parser a [a]
```

